

POWER OF FAERÛN ERRATA

PAGE 108: TABLE 6–1: THE HERALD HIT DIE: D4

Level	Base	Fort	Ref	Will	Special	0	Spellcasting					
	Attack						Save	Save	Save	1st	2nd	3rd
1st	+0	+0	+1	+2	Secret	2	0	—	—	—	—	—
2nd	+1	+0	+2	+3	Lore, mindsee	3	1	—	—	—	—	—
3rd	+1	+1	+2	+3	Bonus language	3	1	0	—	—	—	—
4th	+2	+1	+3	+4	Secret	3	2	1	—	—	—	—
5th	+2	+1	+3	+4	Bonus language	4	2	1	0	—	—	—
6th	+3	+2	+4	+5	Secret	4	3	2	1	—	—	—
7th	+3	+2	+4	+5	Greater lore	4	3	2	1	0	—	—
8th	+4	+2	+5	+6	Bonus language	5	3	3	2	1	—	—
9th	+4	+3	+5	+6	Bonus feat	5	4	3	2	1	0	—
10th	+5	+3	+6	+7	Skill mastery	5	4	3	3	2	1	—
11th	+5	+3	+6	+7	True lore	6	4	4	3	2	1	0
12th	+6	+4	+7	+8	Spell resistance	6	4	4	3	3	2	1

Class Skills (4 + Int modifier per level): Bluff, Concentration, Decipher Script, Diplomacy, Forgery, Gather Information, Intimidate, Knowledge (any), Listen, Perform, Sense Motive, Speak Language, Spot, Use Magic Device.